

PhD Coaching Roundtable	Simple & Effective Half-Court Offense
July 3, 2020	Section Title
@phdhoops on twitter	<p><u>Arvin Mosley Jr. – Triple Impact Coaching</u> <u>Simple Half-Court Offense Thoughts</u></p> <ul style="list-style-type: none"> - Triple Impact <ul style="list-style-type: none"> o Teacher - Ignites o Leader - Shows o Caretaker – Develops - Basic Offenses <ul style="list-style-type: none"> o 4 Out, 3 Out o Pass and Screen Away o Flex o UCLA o Dribble Drive o Read & React - Offensive Philosophy <ul style="list-style-type: none"> o Define good/great shots o Define Player & Ball Movement o Have Counter o Benchmarks <ul style="list-style-type: none"> ▪ Danny Miles – 33 3’s & 15 Offensive Rebounds o Intuitive - Offensive Building Blocks - FACES <ul style="list-style-type: none"> o Fundamentals – Your hard skills o Actions – Cut, screen penetration, post up o Concepts – DHO, On-balls, Princeton Blocker Mover, Horns, Screen -The -Screener, Triangle o Execution o Small-sided games - Teach Players to be a STAR <ul style="list-style-type: none"> o Spacing o Timing o Angles o Rhythm <p><u>Simple & Effective Half-Court Offense</u> <u>Coach Arvin Mosley’s Group</u></p> <p><u>What Offense do you run?</u></p> <ul style="list-style-type: none"> - Tanner Massey – NBA G League Assistant <ul style="list-style-type: none"> o 5 Out with specials o Pass & Cut, DHO, o Goal is to score quick - Cabral Huff - <ul style="list-style-type: none"> o Ball Screen Continuity & 5 Out o Dribble Drag, Iverson Cuts - George Stackhouse – Westover HS (NC) <ul style="list-style-type: none"> o Ball Screen Cont.

- Single Double Floppy
- Nigel Thomas – North Carolina Central Assistant
 - Transition into Ball Screen
- Chanda Rigby – Troy University Head Coach
 - Sun's Break
 - 4 Out 1 In

What is your philosophy on spacing?

- Tim Roache – Acadia University (CN)
 - Depends on personnel
 - Triangle with a post
 - P&R, DHO
 - Late Clock -
- Brian Stamme – Clackamas CC (OR)
 - Triangle
 - Quick Hitters

What are your offensive rules?

- Arvin Mosley Jr.
 - Head tap = Immediate On Ball
- Tim Roache
 - If standing for more than 2 seconds = move
- Chanda Rigby
 - Rebounding – Led Nation +15 a game
 - Most active you should be is when a teammate shoots
 - EROP – Either Rebound Or Protect
 - Don't define 3 go or 4 abide by EROP
- Cabral Huff – Holy Innocents Episcopal School (GA)
 - Transition, Ball Reversal, Attack the Paint & 3 Point Line
- Nigel Thomas
 - Create in 2-3 dribble or give it up
 - Get to the nail, paint touches
 - One More – Good to Great – Grade & chart from film

What does motion mean to you?

- Brian Stamme
 - Player movement, ball movement and structure to moments with no set play
- Tanner Massey
 - Whole part whole
 - Breakdown actions in smaller groups and drills

How do you teach your offense?

- Markers on the floor
- Breakdown Drills
- 4 Point Line

Main Group

- Arvin Mosley's Group
 - o Scoring Early, Transition
 - o Spacing – Step off the 3 point line
- Eric Perry's Group
 - o Cal Tech – No midrange shots
 - o Caleb Kupa – Yellow Light Theory
 - Don't think about how your playing, just play freely
 - No bad shots – was there a better shot
 - o James Covell – Cal Tech
 - PPP – MJ =38%, not good enough to win games
 - o Tanner Massey
 - Agree with PPP and no midrange
 - Teach & Drill the decisions that exist instead of shooting midrange. Kickout options
- Anthony Santos's Group
 - o Side, Middle, Side with a piece of the paint

Coach Arvin Mosley's Group

Do you share assessments with assistants and players?

- Massey
 - o Shot Hierarchy –
 - o FT, Rim, Corner 3, Above the break 3, Paint Shots, Mid-Range
- Cabral Huff
 - o Never dribble to where you came from
- George Stackhouse
 - o Cutters need to go hard and quick to clear up spacing
- Mosley
 - o Danny Miles – cut behind the basket to read the spacing and be ready for offensive rebounding

If you would start fresh in a new program what would you run?

How do you change your offense based on your personnel?

- Nigel Thomas
 - o Depends on personnel
- George Stackhouse
 - o Best player's get the most touches and chances to make decisions.
 - o Motion – doesn't guarantee best player touches as best threat
 - Everyone thinks they can take shots – not best for team
 - o Quick Hitters – make sure players get their best shots

What has been most effective for you teaching your offense – 5v5 or 5v0?

- George Stackhouse
 - o 5v0 to teach and then build into 5v5
- Tanner Massey

- G League, 3v3 to teach concepts of the offense
- Use Manages and GA's
- Coach Huff
 - Build your offense from 5v0, 2v2, 3v3, 4v4, 5v5
 - Work on actions and timing
- Point 5 – Popovich
 - Dribble, Pass, Shoot
 - or Post it

Main Group

- Coach Huff
 - Build your offense from 5v0, 2v2, 3v3, 4v4, 5v5
 - Work on actions and timing
- Michael Mosley
 - Running motion takes commitment and time to teach and believe in
 - Helps players become better developed – teach them skills
- Kyle Cerana's Group
 - Key Concepts – Paint Touches, Ball Reversals
 - Teach skills is important